












# SKAA RECEIVER USER'S GUIDE









SKAA OS 2.4

Each SKAA® receiver has a *Green List* which remembers your *favourite* transmitters. A Green Indicator on your receiver means you are listening to a favourite, or hunting for one. Your receiver can also *explore* to find new transmitters—an Amber Indicator means you are *exploring* for transmitters which are not on your Green List. A *Cluster* is a product with two or more pieces which behave as one, such as a left and right speaker pair. The *Bond Button* lets you select which transmitter you're listening to. The Bond Button has the  logo.

## Essentials

Bond Button	Command	Indicator Meaning
Hold a few seconds	<u>Add / Delete</u> Manually add / delete the current transmitter to / from your Green List	 to  = Added  (flash) = Deleted
-	<u>Auto Add</u> SKAA will automatically add the current Amber transmitter to your Green List if you listen to it for 30 minutes	 to  = Added
1 Click	<u>Green Mode</u> Rotate through your list of <i>favourite</i> transmitters (Green List) — when a favourite transmitter is found, the search stops and audio plays from that transmitter	 (dim) = Hunting  (flash) = Next one  (bright) = Bonded
2 Clicks	<u>Amber Mode Explore</u> for new, unknown transmitters (ones which are not already on your Green List)	 (dim) = Hunting  (bright) = Bonded

## Other Commands

Bond Button	Command	Indicator Meaning
3 Clicks	<u>Mute</u> do again to Unmute; any Click command will first Unmute and then do its function	 ,  or  = Muted (slow flash)
4 Clicks	<u>Red Mode</u> Receiver automatically <i>swings</i> to any Green List transmitter it can find (so power on <i>only the transmitter you want to hear</i> ).	 (dim) = Hunting  (bright) = Bonded
6 Clicks	<u>Factory Reset</u> Clear Green List. Start Over!	 (flash) = Reset Done
Hold during power on	<u>Make a Cluster of Receivers:</u> <ol style="list-style-type: none"> <li>Power off all transmitters and receivers</li> <li>Power on the Master receiver while holding down its Bond Button—hold the button down until the Indicator begins to flash Red</li> <li>With the remaining receivers within 3 meters of the Master receiver, power on the first one, wait for its Indicator to flash Red and then power on the second one; continue until all of them are powered on</li> <li>Once all of the Indicators stop flashing (turn solid Red), power off all of the receivers</li> </ol>	 (flash) = Receiver has entered 'Cluster Up' mode  (bright) = The Cluster has been successfully made



Eleven Engineering Inc.

Suite 800, 10150 - 100 street

Edmonton, AB., Canada T5J 0P6

T. [780] 425.6511 F. [780] 425.7006

www.elevenengineering.com www.skaa.com



## QUESTIONS AND ANSWERS

Question	Answer
How does the Green List work?	You can store up to 10 favourite transmitters on your Green List. Every time you add a transmitter, it is assigned the first open spot on the Green List—so if you already have two favourite transmitters, the next one you add will go into Green List spot #3. When you click the Bond Button, the receiver hunts through the Green List much like a car radio hunts for radio stations when you press “seek”. If the Indicator is dim Green and flashes every few seconds, you know the receiver is hunting through your Green List. Say you have 5 transmitters on your Green List; your receiver will hunt through the list one by one: 1, 2, 3, 4, 5 and then back around to 1 and so on (always starting with the last-bonded favourite transmitter). The dim Green Indicator flashes every time the receiver moves to the next spot. The receiver hunts through your Green List for up to 1 minute. If it doesn’t find any of your favourite transmitters in 1 minute, it stops hunting through the Green List and just waits for the last-bonded favourite transmitter. When your receiver finds one of your favourite transmitters, it bonds with that transmitter and starts playing its audio. The Indicator turns bright Green when the receiver has successfully bonded with one of your favourite transmitters. A dim Green Indicator that is NOT flashing means the receiver is just sitting on one spot, waiting for that specific favourite transmitter to show up.
How do I bond with a specific Green transmitter?	Play audio from your source device and ensure it has a SKAA transmitter connected and turned on. Click the Bond Button. The receiver hunts through the Green List, flashing the Indicator as it goes. Once your receiver finds one of your favourite transmitters, it bonds to it and plays audio from that transmitter. If that isn’t the transmitter you want, click the Bond Button once more. Repeat until your receiver bonds with the transmitter you want.
How do I select transmitters if I can’t reach my Bond Button?	Say you want to put your receiver on a high shelf where you can’t reach the Bond Button easily. First, set up your Green List — add all of the transmitters you’ll want to use. Use the Bond Button to enter Red Mode (4 Clicks). Put the receiver up on the high shelf. Power on <i>just one</i> of your transmitters. The receiver automatically bonds to that transmitter.
How do I delete a transmitter from my Green List?	Factory Reset (6 Clicks) clears the Green List and lets you start over from scratch. If however, you’d like to delete <i>just one</i> transmitter from your Green List, first bond your receiver to that transmitter. See the section above: <a href="#">How do I bond with a specific Green transmitter?</a> . Once you are bonded to it, hold down the Bond Button for a few seconds until you see the Indicator flash Red — this Red flash means the transmitter has been deleted.
What is the Master receiver?	In any Cluster, there is a single Master receiver, and all of the other receivers in the Cluster follow its behaviour. You can control the entire Cluster by operating the Bond Button of the Master (a receiver must have a physical Bond Button in order to become the Master).
How do I “uncluster” several receivers?	Do the <a href="#">Make a Cluster of Receivers</a> procedure once for each receiver (omit Step 3). This gives each of the receivers a functioning Bond Button, and each of them will thereafter operate independently.
What are some tips for making Clusters?	Each step in the <a href="#">Make a Cluster of Receivers</a> procedure has a 10-second time limit. For example, when you see the Master’s Indicator start to flash Red, you have 10 seconds to power on the next receiver. When that receiver’s Indicator starts to flash Red, you have 10 more seconds to power on the next one, and so on.
Why does only one of my Bond Buttons work?	When you make a Cluster from several receivers, the first one powered on in the <a href="#">Make a Cluster of Receivers</a> procedure becomes the Master of the Cluster. Only the Master’s Bond Button works because a Cluster uses just one Green List (the Master’s Green List). The Bond Button of the other receivers will work <i>only</i> for the Mute / Unmute function (3 Clicks).
Can any group of receivers be made into a Cluster?	No. The receivers must be members of the same product family. If they are not, the <a href="#">Make a Cluster of Receivers</a> procedure won’t work. This is because only receivers that were designed to work together (as a single product) can be made into a Cluster.



**Eleven Engineering Inc.**

Suite 800, 10150 - 100 street  
Edmonton, AB., Canada T5J 0P6  
T. [780] 425.6511 F. [780] 425.7006

www.elevenengineering.com www.skaa.com

